

SAN MARINO BASKETBALL CUP 2010
VI MEMORIAL ERNESTO GIANNI
RULES OF THE TOURNAMENT

CATEGORIES AND RULES

A - under 17 boys: born from 1.1.1993 to 31.12.1995, allowed max 3 overage born in 1992, only 2 overage on the field at the same time

B - under 17 girls: born from 1.1.1993 to 31.12.1995, allowed max 3 overage born in 1992, only 2 overage on the field at the same time

C - under 15 boys: born from 1.1.1995 to 31.12.1996, allowed max 3 overage born in 1994, only 2 overage on the field at the same time.

- Boys categories will play with ball size n.7.
- Girls categories will play with ball size n.6.
- In every team should be subscribed at maximum 15 players.
- At every game will take part only 12 players, the others players are not allowed to sit on the bench.

TOURNAMENT FORMAT

- Categories with 3 teams: three-a-way tournament. The final for 1st – 2nd place will be played against teams first and second qualified in the qualification round.
- Categories with 4 teams: semifinals and finals game will take place.
- In categories with 5 teams (A), the final for 1st – 2nd place will be played against teams first and second qualified in the qualification round, final 3rd-4th place will be played against teams third and fourth qualified in the qualification round.

GAMES

- 12 players at the most can participate in each game.
- The lowest number of players in each game is 5. If a team shows up with less than 5 players, they will lose the game 20-0.
- Only 12 players - 1 coach - 1 coach assistant - 1 physiotherapist are allowed to sit on the bench during the games.
- The team assistant will have to sit beside the table of the game judges. Other people whose names are not written in the roster will have to sit on the tribune and will not take part in the game.
- 30 minutes prior of a game start the team assistant has to show the Player-List to the person in charge, indicating the number of the San Marino Super Cards of the players who are playing the game and the team captain. 10 minutes prior of a game start the coach will have to indicate the five starters.
- At each field game there will be an assistant who will take care of the "logistics" and the changing rooms.
- He/she is the only person authorised to contact the Tournament Director in case of problems.

GAMES TIME

- Each game consists of 4 ten-minute halves.
- Between each half there will be a 2-minute stop.
- Between the second and the third halves there will be a 10-minute stop.
- In case of draw, after regular time there will be 5-minute overtime.
- In case of further draw, there will be further 5-minute overtime.

CONTEMPORANEITY

- One or more players, as well as coaches, are allowed to take part in more than one game of two different categories.
- Semifinals and Finals: if necessary, the organizer will change the schedule to permit players and coaches to play in both categories.

PERSONAL FOULS

- Players will be fouled-out on their 5th personal foul. In case more players have been fouled-out for fouls, in order to continue the game the lowest number of players is 2.
- If in a team only one player can play, the game will be stopped and won 20 to 0 by the team with more players, no matter what the score is at that moment.

TECHNICAL FOULS

- FIBA-FIP rules are in effect

DISCIPLINARY ACTIONS

- In case of bad behaviour and disqualification of players or other staff people, the Tournament Judge will take the necessary disciplinary actions, including any disqualification for one or more games.
- In case of bad behaviour, damage to things, acts of vandalism or any other un correct behaviour not in compliance with the rules of the tournament, the organisers reserve the right to disqualify from the tournament players or teams responsible for those acts and to claim the team manager for damages.

FAIR PLAY

- All teams have to grant fair-play on all occasions. At the end of every game all players have to shake their hands. Before each game, 6 minutes prior of the game start, the presentation of the players will take place.

TIMEOUT

- FIBA-FIP rules are in effect
- First two halves: 2 timeouts
- Second two halves: 3 timeouts
- Overtime: 1 timeout
- It is possible to request a timeout also after the second of the free-throw scored.
- After a timeout request in the last 2 minutes by the possession-ball-team the throw-in will be administrated on the half-court line.

24 SECONDS

- The rule valid for youth championships of the 24 seconds is in effect with manual counting done by the referee. At each throw-in counting is set to zero.
- **The official rules are 2009-2010 season rules.**

TIME

- After made baskets the clock will stop only during the last two minutes of the quarter.

UNIFORMS

- In case there is no agreement on the jerseys colour between two teams, the team indicated with A on the official schedule will change shirt-colour.

PLAYING BALLS

- Ball nr. 7 will be used for boys categories. Ball n.6 for girls categories.
- Each team will be provided with 5 warm-up balls.

WARM-UP BEFORE GAMES

- After every game there will be at least 15 minutes left for warming-up for the next game on the field.

SCHEDULED TIME

- Scheduled times have to be respected.
- Teams should show up at the court at least 45 minutes before the game.
- If a team does not show up at the court 30 minutes after the starting time indicated on the official schedule, they will lose the game 20-0, unless the absence is caused by an inevitable problem, which has to be proven.

REFEREES

- All games will be refereed by official referees of the San Marino Basketball Federation and Italian Basketball Federation.

PROTEST

- Protests must be made in written form and given to the tournament organisers by 11:00 p.m. on the day when the game was played.
- All protests must be accompanied by a 150 Euro protest fee. No protests may be entered on any referee's decisions or technical mistakes of the tournament officials.

JUMP BALLS

- The Rule of "Alternate Possession" (or Rule of the Arrow) will be in effect in the San Marino Basketball Cup.

OTHER DETAILS

- For any other technical aspect the FIBA- FIP rules for season 2009-10 are valid.

TRAINING

- It should be possible to have training during the off-time games on the fields of Serravalle and Multieventi. A training hour it's 100,00 Euro fee.

TOURNAMENT OFFICIAL COMMISSION

- The official technical commission of the tournament is composed by:
 - Mr. Fabio Bellenghi – General Manager Dream Team Italy srl
 - Mr. Guido Corti – Component of Italian Basketball Federation Youth Commission
 - Mr. Giamprimo Giardi – President of San Marino Basketball Federation
 - Miss Margherita Allievi – Referrees commissioner

PRIZE GIVING

- Prize giving for all male and female categories will take place on Saturday, after each final at Multieventi Center.

STANDINGS AND RESULTS

- Standings and results will be published at the end of each day at San Marino Cup Multieventi Center.
- Results will also be published on official website www.sanmarinobasketballcup.com

TRANSFERS

- Daily, with the schedule of the games will be given the timetable of the bus for transfer from hotels to the fields for the games. It's mandatory to respect the timetable for transfers as sharp as possible.
- **All the communications will be given at San Marino Multieventi Cup Center by the tournament staff.**

ALL STAR GAME

- Thursday evening will take place San Marino Basketball Cup All Star Game 2010 (ASG) – Dedicated to Umberto Briganti – player of San Marino Titano Team –
- The two teams playing the ASG are composed of players from all the teams subscribed to San Marino Cup.
- Teams are mixed with boys and girls.
- Must be present on the field at least 1 girl.
- During ASG will take place 3 points shooting contest.
- Teams will be composed by 12 players. All players must play.
- Coaches of the teams are chosen by organizations.
- Each team must declare to organization, before Thursday,
 - 2 players playing All Star Game
 - 1 player for the 3 points shooting contest

All Star Game Schedule :

- 20.00 check-in players
- 20.15 meeting with coaches
- 21.00 warm-up
- 21.00 3 points qualifications (5 players)
- 21.15 first quarter All Star Game
- 21.30 end of first quarter: 3 points qualifications (5 players)
- 21.45 second quarter
- 22.00 halftime – (5 players)
- 22.30 third quarter
- 22.45 end of third quarter: final 3 points shooting game – (3 players)
- 23.00 fourth quarter
- 23.15 the end

**Staff San Marino
Basketball Cup 2010**